

RSF 2021 – ROCKET LEAGUE RULESET

Players

Registration

When registering for the 2v2 Tournament of the RSF 2021, each **Player** must validate their official account (ROCKET ID). The Tournament is open to all platforms (Crossplay).

At any time, administrators can oblige to obtain information necessary for the proper functioning of the competition.

Age

The minimum age for a RSF 2021 player is 13. In the event that the player is still a minor under European law (<18 years of age), the player's contract must also be signed by a legal guardian of the child. If the player is 18 years old, he is considered to be of legal age and is no longer under the status of a minor.

FORMAT

- Each Team consist of **2 players** (different nationalities if possible).
- 64 Teams limit
- The confrontation between each team:
 - Team A VS Team B
- Best of 3 Pools
 - The best 2 Teams get out of pools
- Best of 3 Bracket (Single Elimination)
- Best of 5 Final
- Finals are streamed.
- The whole tournament will be organized through DISCORD. Please be active in the Chats!

Settings

Settings

- Stadium: DFH Stadium
- Cheats/Hacks/Glitches/Teaming up :
 - The use of external software or glitches that could give any advantage or any collaboration between teams is prohibited and will result in a DQ.
- Not appearing at the check-in means Auto-DQ.

Match & Results

To confirm the results, the winner writes the scores in the “Results” channel and the loser reacts with a green check mark. Players should take pictures of the final scores in case there is a dispute.

In the event of a tie in the table at the end of the group stage, in the following order, it will be chosen which of the players in this case is placed in front of the other (s):

1. Direct Confrontation
2. Difference in rounds won / loss
3. Goals Difference
4. Goals scored

If, the players have a perfect tie in the ranking, one final match is played to determine who will be ranked higher.

General BEHAVIOUR

Players must behave in a reasonable manner, maintaining appropriate and respectful behaviour towards spectators, members of the press, administrators and other players. These requirements apply to offline and online interactions, including driving and activity on social media.

INTERNET CONNECTION

Every player must assure to use his best possible connection to play his games. In case of a dispute, the admins may ask test connections of all kind.

Collusion

Collusion is defined as any agreement between two or more teams to disadvantage other teams in the competition. Collusion between teams is strictly prohibited. Any team suspected of collusion by the administrator of the RSF 2021 can at any time conduct an investigation and ban the team in the event of evidence of collusion.

By participating to the tournament means you accept the present ruleset.