

RSF 2021 – FIFA 21 RULESET

PLAYERS

Registration

When registering for the 2v2 Tournament of the RSF 2021, each **Player** must validate their official account (PSN).

At any time, administrators can oblige to obtain information necessary for the proper functioning of the competition.

Age

The minimum age for a RSF 2021 player is 13. In the event that the player is still a minor under European law (<18 years of age), the player's contract must also be signed by a legal guardian of the child. If the player is 18 years old, he is considered to be of legal age and is no longer under the status of a minor.

FORMAT

- Each Team consist of 2 players (different nationalities if possible).
- 64 Teams limit
- The confrontation between each team:
 - Team A – Player 1 VS Team B – Player 2
 - Team A – Player 2 VS Team B – Player 1
- If a tie of 1-1 happens at the end of this first confrontation, the 2 winners will play against each other to break the tie
 - Team A – Winner VS Team B – Winner
- Best of 1 each confrontation
- Best 2 teams get out of pools
- Single Elimination Bracket
- Finals are streamed.
- The whole tournament will be organized through DISCORD. Please be active in the Chats!

SETTINGS

Settings

- Game Mode: **ONLINE FRIENDLIES – CLASSIC MATCH**
 - Difficulty Level: **World Class**
 - Half Length: **6 Minutes**
 - Stadium settings
 - Stadium: **FeWC Stadium**
 - Season: **Fall / Autumn**
 - Time of Day: **Night**
 - Pitch Wear: **None**
 - HUD: **Player Name & Indicator**
 - Player Indicator: **Player Name**
 - Time/score Display: **ON**
 - Radar: **2D**
 - Pause rules: **Governed by in-game mechanics**
 - Trainer: **OFF**
 - Commentary & Music Volume: **0**
 - Stadium Ambience: **8**
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- Players must use the PlayStation 4 to participate in the competition.
 - The use of any glitches is prohibited. The administrator will try to be up to date as good as possible for any glitch discovery and contact the players.
 - Not appearing at the check-in means Auto-DQ.

Match & Results

To confirm the results, the winner writes the scores in the “Results” channel and the loser reacts with a green check mark. Players should take pictures of the final scores in case there is a dispute.

Loss of connection never results in a "rematch". **The players will continue the match with the remaining time in a new game.**

In the event of a tie in the table at the end of the group stage, in the following order, it will be chosen which of the players in this case is placed in front of the other (s):

1. Direct confrontation
2. Difference in goals
3. Goals scored
4. Goals conceded

If, the players have a perfect tie in the ranking, one final match is played to determine who will be ranked higher.

GENERAL BEHAVIOUR

Players must behave in a reasonable manner, maintaining appropriate and respectful behaviour towards spectators, members of the press, administrators and other players. These requirements apply to offline and online interactions, including driving and activity on social media.

INTERNET CONNECTION

Every player must assure to use his best possible connection to play his games. In case of a dispute, the admins may ask test connections of all kind.

COLLUSION

Collusion is defined as any agreement between two or more teams to disadvantage other teams in the competition. Collusion between teams is strictly prohibited. Any team suspected of collusion by the administrator of the RSF 2021 can at any time conduct an investigation and ban the team in the event of evidence of collusion.

By participating to the tournament means you accept the present ruleset.